

Cranked: Fortnite Chapter 1

Thomas Jefferson Model United Nations Conference

TechMUN XXXI



High School Crisis Committee

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Thomas Jefferson High School for Science and Technology

April 12th-13th, 2024

Dear Delegates,

Welcome to TechMUN XXXI, but more importantly, to the Fortnite Chapter 1! We are your chairs, and we're excited to hear what you guys have to say about one of the most iconic and well-known awards programs in the country. This committee takes place during Season 7, 2018 of Fortnite Chapter 1. Each and every person on this committee represents a character, otherwise known as a skin, and although some are bound to have more control or power in their respective locations, they are all equally important in the grand scheme of the Fortnite Island. It is of the utmost importance that you represent your person from the first committee session to the last. The first topic is called "Fractured" and addresses the numerous Island Disputes, Rivalries, and Civil Wars. The second topic is called "Rifted" and is about the unison of the island to deal with intervention from the World of Players.

We are looking for well-researched delegates with content-filled speeches who are able to effectively present their solutions in a diplomatic manner. We believe that the most important attribute of a delegate is to be a leader who is given leadership, rather than one who takes it. However, the keys to success in a crisis committee are twofold. Make sure to show your creativity, knowledge of your position, and clear aspirations in your private directives in order to be the most memorable delegate in committee. No matter how many conferences you have done, speeches you have given, or unnecessary text chains you have been a part of, we are striving to make sure TechMUN this year will be a conference for each and every one of you to remember. Please do not hesitate to email us at fortnitechapter1techmun2024@gmail.com if you have any questions or concerns.

Rishabh Chhabra, Parth Gupta, & Arjun Bhat

Director and Co-Chairs, Cranked: Fortnite Chapter 1 Committee

Introduction to the Nickelodeon Kids' Choice Awards

Welcome delegates to the Fortnite Committee Summit! As we convene today, we embark on a vital mission to address the pressing issues facing the Fortnite community - a dynamic and ever-evolving world where its residents compete, collaborate, and conquer. Since 2017, the Fortnite world has been the center stage for the meddling World of Players, looking for a new unique “game” to play. Yet, amidst our island’s boundless expanse, challenges have emerged that require our collective attention and innovative solutions - challenges that may decide whether our people can continue as sentient entities, or if we will fight each other and fall into the totalitarian players.

Our agenda today centers around two paramount topics: “Fractured: Dealing with Island Disputes, Rivalries, and Civil Wars” and “Rifted: Handling Intervention from the World of Players.” These topics delve into the heart of Fortnite's social and geopolitical landscape, where conflicts simmer, alliances shift, and external influences shape the course of events.

“Fractured” calls upon us to navigate the intricate webs of island disputes, rivalries, and civil wars that threaten to destabilize the fabric of Fortnite's society. From turf wars between rival factions to internal strife sparked by ideological differences, the fractures within our community demand thoughtful consideration and decisive action. Delegates will explore strategies to mitigate conflicts, foster diplomacy, and promote unity among Fortnite’s diverse populace. On the other hand, “Rifted” challenges us to confront the myriad external forces, otherwise known as the World of Players, that encroach upon Fortnite’s realm, seeking to influence and disrupt its delicate balance. Whether it be through influential streamers, influxes of new players and trolls, or interventions from the omnipotent Developers, Fortnite faces the constant threat of external pressures that can shape its destiny. Delegates will deliberate on measures to safeguard

Fortnite's autonomy, uphold its values, and ensure that external interventions contribute positively to its evolution.

As stewards of the Fortnite community, we bear the responsibility to chart a course that preserves its integrity, fosters its growth, and safeguards its future. Through collaborative efforts, innovative thinking, and a commitment to inclusivity, we have the opportunity to steer Fortnite towards a future where its potential knows no bounds.

Let us approach these discussions with open minds, creative spirits, and a shared dedication to the well-being of Fortnite and its community. Together, let us forge a path forward that honors the legacy of the Fortnite island while embracing the challenges and opportunities that lie ahead. Welcome, delegates, to the Fortnite Chapter 1 committee – may our deliberations pave the way for a brighter tomorrow in this world of building.

Disclaimer: this committee's storyline is unique from the canon Fortnite lore, but lore from Fortnite's future chapters *can potentially* be used if they're explained properly and aid the flow of the committee.

Topic 1: "Fractured" - Dealing with Island Disputes, Rivalries, and Civil Wars

Introduction:

The Fortnite Island was created in 2017 by the Developers of Epic Games, more commonly referred to as the Developers, as a brand new “Battle Royale” style world. The original inhabitants of the island were the Defaults, a race of individuals capable of cloning and transforming their identity. Over the next 6 months, the Defaults passed their genetics down to the current dominant race on the island, the Skins, and have since taken an observatory role on the matters of the island. As the Developers became more ambitious, the Island grew immensely. The first major island change was the Industrial Revolution of Season 2, where prevalent locations like Tilted Towers, Shifty Shafts, Snobby Shores, Haunted Hills, and Junk Junction were created, among other smaller unnamed spots. In Season 4, a massive meteor containing Rift Crystals came from beyond the world and crashed into Dusty Divot, destroying the fledgling Risky Reels on the way.



During Season 4, the island saw its first taste of conflict; a rising eastern power known as Omega set up his Chrome Army at the Villain Base east of Snobby Shores, and was fought by a coalition led by The Reaper of Tilted Towers, the Black Knight of the Hero Mansion, and the Cuddle Team Leader of Retail Row. Ultimately, Omega was ousted after his rocket was infused with Rift Crystals by the Visitor, sending it into the atmosphere and opening the First Rift, bringing Drift and Kevin the Cube to the island. Ever since, the island has been in much of an

imbalance, through the World's Collide War of Seasons 5 and 6 between factions led by existing superpowers with the addition of Drift, Raven, and Raptor.

Relevant Issues:

The launch of Season 7 by the Developers did not go as intended. Due to the Winter of 2018 in the World of Players, the Developers chose to have the island crash with an iceberg, bringing new locations like Happy Hamlet and Frosty Flights, new technology like X-34 Stormwings and Driftboards, and most importantly, new powers like the Ice King and Lynx. However, a mistake in the code led unplanned skins to enter the island



before their season began. One of the most notable of these is Peely, who was set to release in Season 8. As of now, the additional skins are the only issue discovered by the island's leading science experts like Lynx, but the Developers' mistakes could lead to underlying, dangerous repercussions in the future. The balance of the island has still not recovered from the World's Collide War, with many of the island's refugees doubting if the island is still a habitable place to live. The extreme influx of skins on the island has drastically reduced the available resources, meaning that it is pertinent that a draining war does not erupt. With new players, existing hatred,

and an oversupply of weapons, the island is certainly gearing up for a looming conflict that could mean its end.

Possible Solutions

The demand for resources is high, and the supply is low. There is no time to waste. One option you have is to fight for your own life for fear that it'll be taken from you if you don't. Crank your way to the top, and try your best not to get shot out. Being the ultimate rat is often frowned upon, but dire problems require dire solutions. Anything goes on the island; anything from bush camping to third partying may aid you in your conquest.

If that's not for you, they say that it's not what you know, it's who you know. Form alliances with other skins, take control of POIs, utilize mobility, and be careful who you trust.

Lastly, To solve a problem, cut it at its roots: the Developers are responsible for the "bug" in the Fortnite island, so a good question to ask is, what if there was a way to establish contact with them? And if that's possible, could the skins help the Developers fix the "bug", or is there something else to be aware of about the situation?

Questions to Consider:

- 1) How can the members of the island devise stronger boundaries amidst the frequent "map changes" made by the Developers?
- 2) What can the island leaders do to better protect their own subjects and stay out of territorial conflicts?
- 3) How will this committee ensure that conflicts are resolved peacefully and permanently?

Helpful Links:

[Fortnite Battle Royale wikipedia page](#)

[Fortnite Canon Season 7 wiki \(non-committee\)](#)

Works Cited

“Season 7.” *Fortnite Wiki*, fortnite.fandom.com/wiki/Season_7.

“Wikiwand - Fortnite Battle Royale.” *Wikiwand*,

www.wikiwand.com/en/Fortnite_Battle_Royale. Accessed 21 Mar. 2024.



Topic 2: “Rifted” - Handling Intervention from the World of Players

Introduction:

In the past, the Developers have made questionable decisions, both for the good and bad of the island. The first was the inclusion of the legendary Zapotron, a powerful charge weapon that was only used by a handful of Defaults before its removal. However, the World of Players is much larger than just the Developers, and its influence is ever present on the island. Fortnite

opened the doors to many new waves, one of the main ones being the combination of streaming and content creation that was mastered by icons like Ninja, Myth, and TFWue in

Fortnite’s glory days of Seasons 2 and

3. At first, the skins saw the World of

Players as saviors, bringing constant updates and popularity to the island. However, the World’s

Collide event showcased the sheer power that World of Players has over the island, bringing

Drift, a real human, to the island for the first time. Soon after, ATKs, desert locations, and most

notably rifts, began arriving at the island. Rifts were especially studied by leading researchers

such as the Visitor and Renegade Raider, harnessing the power of Rift Crystals, now known as

Hop Rocks, at a level unfathomable by island residents.



Relevant Issues:

The World of Players, even after the World’s Collide event, felt like a distant land that while it had its



bridges to the island, never felt like a threat to the island's autonomy. However, the arrival of Kevin the Cube, the Season 6 fog, and now the Season 7 iceberg have started to worry the island's residents. Along with these unexpected changes bringing immense danger and disrupting the harmony of the island, the Players, such as Ninja and Myth, have started entering the island and initiating Battle Royale games: these Battle Royale games are extremely destructive to the island and the Skins' homes, and what makes it worse is that the Players respawn after they end a game, meaning that there's no end to their damage. Without the arrival of the Players and these new additions to the island, the island would be at peace, but with these new adversaries, how should the Skins combat them?

Possible Solutions:

Every time a new game starts, a flying blue bus filled with 100 players soars over the island. They landed on the homes of the Skins and started destroying their beloved island. At first, this was rare, but now with the increased player base, this happens all too frequently. The players' motive was unknown, but one thing was clear: this needed to stop. The Skins needed to find a way to fight back using their strengths to their advantage. The players are an immensely powerful force due to the addition of the Playground mode, which allows them to fine-tune their skills. At the same time, Limited Time Modes (LTMs) were changing the rules on the island constantly. Low gravity, only explosives, dogfighting only, and other LTMs gave the Skins unexpected situations to navigate, but also to use to their advantage. LTMs provide an abundance of some supplies and a shortage of others...

Whatever the case may be, the developers are the ultimate cause of this plague and everything in the Skins' power must be done to stop them. The developers wrote the Skins into the game, and now it is time for the Skins to write back.

Questions to Consider:

1. What specific external intervention (live events, island and weapon updates, etc.) can be prevented? Which ones are out of the island's hands and must simply be avoided?
2. How can the island residents band together to quickly recover after large-scale changes have occurred?
3. What should be done about Rifts and Kevin the Cube? Are they dangerous or are they a means to communicate with the World of Players?

Helpful Links:

[Worlds Collide wiki](#)

[Limited Time Modes wiki](#)

[Fortnite Canon Season 6 wiki \(non-committee\)](#)

Works Cited

“Limited Time Modes.” *Fortnite Wiki*, fortnite.fandom.com/wiki/Limited_Time_Modes.

Accessed 21 Mar. 2024.

“Season 6.” *Fortnite Wiki*, fortnite.fandom.com/wiki/Season_6.

“Worlds Collide.” *Fortnite Wiki*, fortnite-archive.fandom.com/wiki/Worlds_Collide. Accessed 21

Mar. 2024.

Dossier

You will find descriptions of the roles in the committee below. Each role has its own specific skill set and motivators, but are mostly open-ended. Creativity and expansion upon one's role's strengths are encouraged in both position papers and committee.

Renegade Raider

The OG. A resilient warrior, Renegade Raider was built from the Container Yards north of Retail Row. With her proficiency in metallurgy and scrap deals, she scours the island looking for trouble, particularly with explosives.

Sparkle Specialist

The suave. A brilliant dancer, Sparkle Specialist made it as a star from the Dance Club northeast of Flush Factory. Her moves and skills draw in crowds from all over the island. A crowd that she has since learned how to manipulate...

Black Knight

The honorable. A cunning fighter, Black Knight has long been revered as a protector of the island's community after the Season 2 Industrial Revolution. With his skilled swordsmanship and equal proficiency in firearm usage, he recently retired to his Hero Mansion on the east of the island. But he is always ready for the next threat.

The Reaper

The assassin. A powerful mercenary, The Reaper, often known by his pseudonym "John Wick," is a lethal fighting machine and leader. He is currently the President of No Sweat Insurance and the mayor of the greatest city on the island: Tilted Towers.

Raptor

The pilot. A famed soldier, Raptor is known for his service protecting his home, Dusty Depot, from invaders from all sides. After the Depot's destruction, he was a nomad, eventually settling in Frosty Flights, where his X-34 Stormwing squadron awaits his commands...

Cuddle Team Leader

The tycoon. An iconic face, Cuddle Team Leader is a marketing and business juggernaut who has acquired many companies as CEO of the NOM'S Corporation and currently owns the shops of Retail Row. With her passion for always helping others and spreading cuddles, she announces her slogan all over the island: "Only YOU can prevent V-Buck Scams!"

Tomatohead

The restaurateur. A reformed convict, Tomatohead started his new life after his release from jail and built his restaurant "Pizza Pit" all on his own. The de-facto leader of his namesake Tomato

Temple, Tomatohead is a cunning businessman. But Tomato Temple is no utopia; Tomatohead's competitors are often found leaving the tunnels below, brainwashed and covered in sauce...

Omega

The sinister. An exiled legend, many on the island are unaware of Omega's existence, but his legacy will never be forgotten. Omega's legendary Chrome Army and Villain Lair were destroyed following the Viking Invasion of Season 5, yet he lives on in Snobby Shores, ever vengeful...

The Visitor

The alien. An unknown creature, The Visitor is shrouded in mystery and is known as the main cause of the World's Collide event after his rocket launch. His connection with hop rocks and blue rifts makes him a powerful adversary, both in Dusty Divot and around the island.

Drift

The anomaly. A man that shouldn't exist, Drift was turned from flesh to pixels after the rocket launch teleported him from the World of Players to the island. Drift is the polar opposite of the Visitor, instead having a strong bond with purple lightning and Kevin the Cube. He is the protector of Pleasant Park and will do anything to fight for his people.

Sun Strider

The savior. A committed lifeguard, Sun Strider inherited the Lazy Links resort from her parents after working as Head of Safety for many years. She is considered one of the best saviors on the island, always equipped with Med Kits and Shield Potions.

Calamity

The rancher. A protective animal lover, Calamity is the current tenant of the Fatal Fields mansion and owns multiple Loot Llama farms in the area. She was once a cowgirl and ace shooter, proficient with revolvers, six shooters, hunting rifles, and double-barrel shotguns.

Dire

The apex. A lethal hunter, Dire leads his wolfpack in Wailing Woods, looking for lost stragglers. Once a victim of the full moon, Dire has since learned how to change from a human to a werewolf on command, and will stop at nothing to make sure his pack never goes hungry...

Lynx

The feline. A technological whiz, Lynx moves between the many Arctic Research Facilities south of Polar Peak, creating new gadgets and gizmos such as the Driftboard for mobility and her cybernetic suit for extra fighting power and increased storm resistance.

Ice King

The emperor. A fearsome wizard, the Ice King commands Polar Peak and the Slushy Soldier army. His negligence caused the iceberg to hit the island, yet his Infinity Blade and snow powers strike fear into his friends and foes. His goal? Paint the island white with ice.

The Prisoner

The banished. A punished rebel, The Prisoner is a wizard apprentice who was locked in the dungeon of Polar Peak by the Ice King. Now on the run and residing in Shifty Shafts, he must master his fledgling fire magic if he wants to get revenge on his captor.

Peely

The tropical. A fun-loving survivor, Peely is what happens when a banana tree is grown with Slurp Juice instead of water. He's a fun-loving soul and the leader of the Banana People colony situated in Paradise Palms.

Skull Trooper

The spooky. A failed actor, Skull Trooper used to be a movie star until the Season 4 Meteor shattered his beloved Risky Reels screen. Now with only a small yet dedicated fanbase, Skull Trooper will do anything to regain his popularity, including shrouding his identity and becoming the villainous cinema character that brought him fame.

Merry Marauder

The festive. A sweet treat, Merry Marauder is the kind and peaceful leader of Happy Hamlet, with the highest approval rating of all the mayors around the island. However, if he gets a little too close to fire, he ignites, and you may want to stay away from the burnt path that follows...

Bullseye

The sniper. A lost pupil, Bullseye was once the star student of The Reaper, never missing a shot. However, after her mentor took up politics and cast her aside, Bullseye took up residence in the tower of Lonely Lodge, watching for those unfortunate enough to be in her crosshairs.

Mogul Master

The mountaineer. A speed demon, Merry Marauder is often seen zipping across the snowy terrain of the Viking Village. Her compassion and undeniable athletic ability have compelled the remaining few Vikings to name her their representative in island affairs, gaining their support. And an army.

Fishstick

The aquatic. A marine manipulator, Fishstick swims in the polluted waters of Loot Lake after the destruction of his home, the Loot Lake mansion, looking for revenge against the island's

residents. He tells the boatmen that he will protect them from sharks in the water, but it isn't long until they've capsized. And then, Fishstick hunts...

Raven

The shadow. A mysterious ghost, Raven plagues the crypts of Haunted Hills, soaring through the night skies with crows and bats alike. Through his powerful connection with the dark, the phantom is a lethal force in both night and day, burying his enemies in the graves below his home.

Rapscallion

The sly. A wealthy thief, Rapscallion made her fortune through her dastardly burglaries all over the island, making sure to never stay in one place too long. She hides her riches in the appalling Junk Junction to avoid suspicion. No lock she can't pick, no diamond she can't steal.

Burnout

The driver. A racing prodigy, Burnout spends his days flying around the tracks of the eastern Race Track in ATKs and Quadcrashers alike. While he may seem like a loose cannon, when he needs to get out of a tricky situation, there are no walls or ramps that can stop him and his cars.

